

AMBASSADOR TOUR SERIE

Rules 2026

1. Preamble

The AJA (International Association of Jumping Riding Ambassadors) is an association under Swiss law bringing together Athletes aged 45 and over and having the following values in common with the FEI:

- The welfare of the horse is our top priority
- A unique sporting partnership based on mutual trust and respect
- A universal and fair playground for men and women over 45 to compete in show jumping together in a quality environment and without financial aspect

2. International events

AJA organizes a circuit of 7 to 10 international show jumping, comprising the AMBASSADOR TOUR, in category CSIV, open to individual athletes from the host NF and an unlimited number of foreign NFs.

Athletes residing abroad may participate in Category CSIV events for the host NF during events held in the host NF.

These competitions can be carried out under the CSIV A label with cash prizes, or the CSIV B label with prizes in kind at the choice of the organizer.

3. Participation

Veteran Competitions at CSIV Events are open to Athletes who, in the current year, have not taken part in any international Jumping Competition in which the height of obstacles indicated in the Schedule for the initial round exceeds 1.35 m.

Before the 1st tournament in which he participates, each athlete decides in which category they want to compete, small or large tour. He can change once, but then he will lose all his points already acquired.

Each AMBASSADOR TOUR tournament includes qualifying rounds for the final and preparatory rounds. The qualifying events include team events and individual events:

- **TEAMS COMPETITION:**
 - o **AMBASSADOR CUP:** competition LARGE TOUR, with a height of 120 cm for qualifying events.
 - o **FRIENDSHIP CUP:** competition SMALL TOUR, with a height of 110 cm for qualifying events

The teams:

- Are made up of 3 or 4 Athletes, but 3 Athletes with of the same NF's license.
- The formed team chooses a name from the following list:
 - PARIS AMBASSADORS
 - BERLIN AMBASSADORS
 - BRUSSELS AMBASSADORS
 - ROME AMBASSADORS
 - MADRID AMBASSADORS
 - BARCELONA AMBASSADORS
 - LONDON AMBASSADORS
 - AMSTERDAM AMBASSADORS
- If a team wishes to take a name other than those proposed in the list above, it must obtain prior authorization from the Committee,
- A team with different NF is named EUROPEAN AMBASSADORS,
- The teams can choose the same name: first is n° 1, second n°2, etc,
- A maximum of 3 teams can take the same name.

The allocation of points is as follows: 6/5/4/3/2/1 for the qualifying tournaments and 12/10/8/6/4/2 for the final.

Only the team designated number 1 at each competition acquires the points for its place in the classification for the final classification.

European teams do not participate in the final classification.

The team with the most points will be declared the winner and will receive a special trophy.

In case of equality of points, the greatest number of 1st places will decide (respectively the 2nd places, and so on). If there is still a tie on points, the best result of the last competition ranking competition will decide.

- **INDIVIDUAL COMPETITIONS:**

- **EUROPA CUP:** competition LARGE TOUR, with a height of 125 cm for qualifying events.
- **CHALLENGE CUP:** competition SMALL TOUR, with a height of 110 cm for qualifying events

The allocation of points is as follows: 20/17/15/13/12/11/10/9/8/7/6/5/4/3/2/1 for the qualifying tournaments.

Athletes who have obtained 3 points and more during the qualifying events will be qualified for the final.

For the final, the points of the qualifying events are not taken into account.

The athlete with the fewest points at the end of the 3 competitions in the final will be declared the winner. He will receive a special trophy.

4. Format of competition

COMPETITION: AMBASSADOR CUP - Large tour / Team competition

Type of Competition: Jumping competition with 2 identical rounds and jump-off.

Teams:

- A team consists of 4 or 3 athletes, but necessarily with 3 licenses from the same NF.
- Otherwise, the team participates as European Team
- Teams selected by Team Manager.

Each athlete must participate with the same horse.

Competition description:

- First round: Table A, against the clock
- Second round:
 - o Table A, not against the clock
 - o Starting order of the teams: reverse order of penalties and time of the best 3 athletes in the 1st round
 - o Only 6 teams will go forward to the second round. In case of equality of penalties and time for the 6th place after the first round, these teams concerned will all go forward to the second round
- If a team, comprising four Athletes, cannot improve it's placing in the first or second round after its third Athlete has completed his course, the fourth Athlete may be withdrawn.
- If a team is qualified to take part in the second round, an Athlete eliminated or retired in the first round may start in the second round.

Placing of teams after the second round is decided as follows:

- The total penalties of the best three athletes per team in the first round are added to the total penalties of the best three athletes per team in the second round.
- Teams that have not participated to the second round are not placed.
- In case of equality of penalties after the second round:
 - o For the first place, there will be a jump-off in which one athlete per team will participate.
 - o For the other places: teams will be placed according to aggregate Penalties over both rounds and the time incurred in the first round.

Jump-off:

- The Team Manager determines which member of his team will participate
- Any one of the team members may take part in the jump-off
- The jump-off takes place against the clock over a minimum of 6 obstacles
- In case of equality of penalties and time after the jump-off, the teams concerned will be placed equal first.

- Jump-off starting order: same as 2nd round

Obstacles and courses

Height 1.20 m maximum with a spread in proportion not exceeding 1.30 m (1.70 m for the triple bar). At least two vertical obstacles, which must be 1.25 m in height (sloping walls do not count as compulsory vertical obstacles). No water jump.

Jump-off (if any)	Yes
Speed/Fixed time	350 m/ min
Height of obstacles:	120 cm - no water-jump
Number of horses per athlete	1 horse per athlete
Number of Starters:	max 12 teams
Total prize money:	6 teams are placed 4 blankets & 4 prizes of Honour by AJA for the winning team, 3X4 plaques by AJA, 3x4 prizes in kind or cash by organizer

COMPETITION: FRIENDSHIP CUP - Small tour / Team competition

Type of Competition: Jumping competition with 2 identical rounds and jump-off.

Teams:

- A team consists of 4 or 3 athletes, but necessarily with 3 licenses from the same NF.
- Otherwise, the team participates as European Team
- Teams selected by Team Manager

Each athlete must participate with the same horse.

- First round: Table A, against the clock
- Second round:
 - o Table A, not against the clock
 - o Starting order of the teams: reverse order of penalties and time of the best 3 athletes in the 1st round
 - o Only 6 teams will go forward to the second round. In case of equality of penalties and time for the 6th place after the first round, these teams concerned will all go forward to the second round
- If a team, comprising four Athletes, cannot improve it's placing in the first or second round after its third Athlete has completed his course, the fourth Athlete may be withdrawn.
- If a team is qualified to take part in the second round, an Athlete eliminated or retired in the first round may start in the second round.

Placing of teams after the second round is decided as follows:

- The total penalties of the best three athletes per team in the first round are added to the total penalties of the best three athletes per team in the second round.
- Teams that have not participated to the second round are not placed.
- In case of equality of penalties after the second round:

- For the first place, there will be a jump-off in which one athlete per team will participate.
- For the other places: teams will be placed according to aggregate Penalties over both rounds and the time incurred in the first round.

Jump-off:

- The Team Manager determines which member of his team will participate
- Any one of the team members may take part in the jump-off
- The jump-off takes place against the clock over a minimum of 6 obstacles
- In case of equality of penalties and time after the jump-off, the teams concerned will be placed equal first.
- Jump-off starting order: same as 2nd round

Obstacles and courses

Height 1.10 m maximum with a spread in proportion not exceeding 1.20 m. No water jump.

Jump-off (if any)	Yes
Speed/Fixed time	350 m/ min
Height of obstacles:	110 cm, no water-jump
Number of horses per athlete	1 horse per athlete
Number of Starters:	max 12 teams
Total prize money:	6 teams are placed 4 blankets & 4 prizes of Honour by AJA for the winning team 3X4 plaques by AJA 3x4 prizes in kind or cash by the organizer

COMPETITION: EUROPA CUP - Large Tour/Individual competition

Type of Competition: Large Tour, Competition over 2 rounds without jump-off

Competition description:

- 1st round: Table A, against the clock
- There will be a short break between the 2 rounds, but with new course inspection.
- 2nd round:
 - Table A, against the clock
 - Over a shorter course with a maximum of 10 obstacles
 - 25% of athletes, but with a minimum of 12 Athletes return for the second round, based on their penalties and time in the first round; in any case all Athletes without penalties in the first round, return for the second round
- Placement will be acc.to aggregate penalties from both rounds and the time of the 2nd round
- Starting Order :
 - 1st round By draw
 - 2nd round in the reverse order of the intermediate ranking of the 1st round.
 - Athletes retain their drawn order in case of equality of penalties and time.

Obstacles and courses

Height 1.25 m maximum with a spread in proportion not exceeding 1.35 m (1.70 m for the triple bar). At least two vertical obstacles, which must be 1.30 m in height (sloping walls do not count as compulsory vertical obstacles). No water jump.

Jump-off (if any)	no
Speed/Fixed time	350 m/mn
Height of obstacles:	125 cm - no water jump
Number of horses per athlete	2
Number of Starters:	100
Total prize money:	prizes in kind or cash 12 riders are placed 1 blanket & 1 prize of honor AJA 6 plaques AJA 12 prizes by OC 16 best competitors receive points for the AMBASSADOR TOUR Europa Cup.

COMPETITION: CHALLENGE CUP - Small Tour/Individual competition

Type of Competition: Small Tour, Competition over 2 different rounds without jump-off

Competition description:

- Jumping competition with 2 different rounds, without jump-off
- 1st round: Table A, against the clock
- There will be a short break between the 2 rounds, but with new course inspection.
- 2nd round:
 - o Table A, against the clock
 - o Over a shorter course with a maximum of 10 obstacles
 - o 25% of athletes, but with a minimum of 16 Athletes return for the second round, based on their penalties and time in the first round; in any case all Athletes without penalties in the first round, return for the second round
- Placement will be acc. to aggregate penalties from both rounds and the time of the 2nd round
- Starting Order :
 - o 1st round By draw
 - o 2nd round in the reverse order of the intermediate ranking of the 1st round.
 - o Athletes retain their drawn order in case of equality of penalties and time.

Obstacles and courses

Height 1.10 m maximum with a spread in proportion not exceeding 1.20 m. No water jump.

Jump-off (if any)	no
Speed/Fixed time	350 m/mn
Height of obstacles:	110 cm - no water jump
Number of horses per athlete	1

Number of Starters:	100
Total prize money:	prizes in kind or cash
	12 riders are placed
	1 blanket & 1 prize of honor AJA
	6 plaques AJA
	12 prizes in kind or cash by OC
	16 best competitors receive points for the AMBASSADOR TOUR Challenge Cup.

5. Finals

a. Large Tour

1st competition: Team Final AMBASSADOR CUP & First individual EUROPA CUP

Type of Competition: Jumping competition with 2 identical rounds and jump-off.

Individuals

- To participate in the 1st competition of the individual final, each Athlete must have received 3 points and + during the qualifying events.
- If the Athletes qualified are not members of a team which has been qualified to participate in Round two of the Team Final, said Athletes will compete prior to Round two of the Team Final.

Teams

- A team consists of 4 or 3 athletes, but necessarily with 3 licenses from the same NF.
- Otherwise, the team participates as European Team
- Teams selected by Team Manager.

Each athlete must participate with the same horse.

Competition description :

- First round: Table A, against the clock
- Second round:
 - o Table A, not against the clock
 - o Starting order of the teams: reverse order of penalties and time of the best 3 athletes in the 1st round
 - o Only 6 teams will go forward to the second round. In case of equality of penalties and time for the 6th place after the first round, these teams concerned will all go forward to the second round
 - o An athlete, not eliminated in the 1st round, but part of a team not qualified for the 2nd round, can pursue the competition as an individual.
- If a team, comprising four Athletes, cannot improve it's placing in the first or second round after its third Athlete has completed his course, the fourth Athlete may be withdrawn.

- If a team is qualified to take part in the second round, an Athlete eliminated or retired in the first round may start in the second round.

Placing of teams after the second round is decided as follows:

- The total penalties of the best three athletes per team in the first round are added to the total penalties of the best three athletes per team in the second round.
- Teams that have not participated to the second round are not placed.
- In case of equality of penalties after the second round:
 - o For the first place, there will be a jump-off in which one athlete per team will participate.
 - o For the other places: teams will be placed according to aggregate Penalties over both rounds and the time incurred in the first round.

Jump-off:

- The Team Manager determines which member of his team will participate
- Any one of the team members may take part in the jump-off
- The jump-off takes place against the clock over a minimum of 6 obstacles
- In case of equality of penalties and time after the jump-off, the teams concerned will be placed equal first.
- Jump-off starting order: same as 2nd round

Obstacles and courses

Height 1.20 m maximum with a spread in proportion not exceeding 1.30 m (1.70 m for the triple bar). At least two vertical obstacles, which must be 1.25 m in height (sloping walls do not count as compulsory vertical obstacles). No water jump.

Jump-off (if any)	Yes
Speed/Fixed time	350 m/ min
Height of obstacles:	120 cm - no water-jump
Number of horses per athlete	1 horse per athlete
Number of Starters:	max 12 teams
Total prize money:	3 teams are placed 4 blankets & 4 prizes of Honour by AJA for the winning team, 3X4 plaques by AJA, 3x4 prizes in kind or cash by organizer

An awards ceremony will be organized to present trophies to the winning team of the EUROPA CUP of AMBASSADOR TOUR, as well as to the 2nd and 3rd team

2nd competition: Individual Final EUROPA CUP:

Type of Competition: Large Tour, Competition over 2 different rounds with jump-off

Competition description:

- 1st round: Table A, against the clock
- There will be a short break between the 2 rounds, but with new course inspection.

- 2nd round:
 - o Table A, against the clock
 - o Over a shorter course with a maximum of 10 obstacles
 - o 25% of athletes, but with a minimum of 16 Athletes return for the second round, based on their penalties and time in the first competition and the first round of the second competition.
- Placement will be acc.to aggregate penalties from both rounds and the first competition
- Starting Order :
 - o 1st round in the reverse order of the ranking of the first competition
 - o 2nd round in the reverse order of the intermediate ranking of the 1st round.
 - o Athletes retain their drawn order in case of equality of penalties and time.

Obstacles and courses

Height 1.25 m maximum with a spread in proportion not exceeding 1.35 m (1.70 m for the triple bar). At least two vertical obstacles, which must be 1.30 m in height (sloping walls do not count as compulsory vertical obstacles). No water jump.

Jump-off (if any)	Yes, for first, second and third place
Speed/Fixed time	350 m/mn
Height of obstacles:	125 cm - no water-jump
Number of horses per athlete	1
Number of Starters:	25 (incl. those ex aequo on the 25th place)
Total prize money:	12 riders are placed 1 blanket & 1 prize of honor AJA for the winner 6 plaques AJA 12 prizes in kind or cash by OC

Individual Placing

The individual placing is determined by adding together for each Athlete the Penalties incurred in the two rounds of the first Competition (disregarding the Penalties incurred in the jump-off if there is one) and the two rounds A and B of the second Competition. For those individuals and members of teams not qualified for the second round of the Team Final their Score in the second round qualifier counts instead of the second round of the Team Final.

The Athlete with the least Penalties will be placed first and declared the AJA Champion. In the event of equality for one of the first three places after round B of the second Competition, there will be a jump-off against the clock at a speed of 350 m per minute over eight obstacles from the courses of rounds A and B. The Athletes will be invited to inspect the jump-off course.

If two jump-offs are required, the jump-off for the third place shall precede the jump-off for the first place and the second place. If after the jump-off there is equality of Penalties and time for one of the first three places, Athletes concerned will be placed equal.

b. Small Tour

1st competition: Team Final FRIENDSHIP CUP & First individual CHALLENGE CUP:

Type of Competition: Jumping competition with 2 identical rounds and jump-off.

Individuals

- To participate in the 1st competition of the individual final, each Athlete must have received 3 points and + during the qualifying events.
- If the Athletes qualified are not members of a team which has been qualified to participate in Round two of the Team Final, said Athletes will compete prior to Round two of the Team Final.

Teams

- A team consists of 4 or 3 athletes, but necessarily with 3 licenses from the same NF.
- Otherwise, the team participates as European Team
- Teams selected by Team Manager.

Each athlete must participate with the same horse.

Competition description:

- First round: Table A, against the clock
- Second round:
 - o Table A, not against the clock
 - o Starting order of the teams: reverse order of penalties and time of the best 3 athletes in the 1st round
 - o Only 6 teams will go forward to the second round. In case of equality of penalties and time for the 6th place after the first round, these teams concerned will all go forward to the second round
 - o An athlete, not eliminated in the 1st round, but part of a team not qualified for the 2nd round, can pursue the championship as an individual.
- If a team, comprising four Athletes, cannot improve it's placing in the first or second round after its third Athlete has completed his course, the fourth Athlete may be withdrawn.
- If a team is qualified to take part in the second round, an Athlete eliminated or retired in the first round may start in the second round.

Placing of teams after the second round is decided as follows:

- The total penalties of the best three athletes per team in the first round are added to the total penalties of the best three athletes per team in the second round.
- Teams that have not participated to the second round are not placed.
- In case of equality of penalties after the second round:
 - o For the first place, there will be a jump-off in which one athlete per team will participate.
 - o For the other places: teams will be placed according to aggregate Penalties over both rounds and the time incurred in the first round.

Jump-off:

- The Team Manager determines which member of his team will participate
- Any one of the team members may take part in the jump-off
- The jump-off takes place against the clock over a minimum of 6 obstacles
- In case of equality of penalties and time after the jump-off, the teams concerned will be placed equal first.
- Jump-off starting order: same as 2nd round

Obstacles and courses

Height 1.10 m maximum with a spread in proportion not exceeding 1.20 m. No water jump.

Jump-off (if any)	Yes
Speed/Fixed time	350 m/ min
Height of obstacles:	110 cm - no water-jump
Number of horses per athlete	1 horse per athlete
Number of Starters:	max 12 teams
Total prize money:	3 teams are placed 4 blankets & 4 prizes of Honour by AJA for the winning team, 3X4 plaques by AJA, 3x4 prizes in kind or cash by organizer

An awards ceremony will be organized to present trophies to the winning team of the FRIENDSHIP CUP of AMBASSADOR TOUR, as well as to the 2nd and 3rd team

2nd competition: Individual Final CHALLENGE CUP:

Type of Competition: Small Tour, Competition over 2 different rounds with jump-off

Competition description:

- 1st round: Table A, against the clock
- There will be a short break between the 2 rounds, but with new course inspection.
- 2nd round:
 - o Table A, against the clock
 - o Over a shorter course with a maximum of 10 obstacles
 - o 25% of athletes or all clear round in the first round, but with a minimum of 12 Athletes return for the second round, based on their penalties and time in the first competition and the first round of the second competition.
- Placement will be acc.to aggregate penalties from both rounds and the first competition
- Starting Order :
 - o 1st round in the reverse order of the ranking of the first competition
 - o 2nd round in the reverse order of the intermediate ranking of the 1st round.
 - o Athletes retain their drawn order in case of equality of penalties and time.

Obstacles and courses

Height 1.10 m maximum with a spread in proportion not exceeding 1.20 m. No water jump.

Jump-off (if any)	Yes, for first, second and third place
Speed/Fixed time	350 m/mn
Height of obstacles:	110 cm - no water-jump
Number of horses per athlete	1
Number of Starters:	25 (incl. those ex aequo on the 25th place)
Total prize money:	prizes in kind or cash 12 riders are placed

1 blanket & 1 prize of honor AJA for the winner
6 plaques AJA
12 prizes in cash by OC

Individual Placing

The individual placing is determined by adding together for each Athlete the Penalties incurred in the two rounds of the first Competition (disregarding the Penalties incurred in the jump-off if there is one) and the two rounds A and B of the second Competition. For those individuals and members of teams not qualified for the second round of the Team Final their Score in the second round qualifier counts instead of the second round of the Team Final.

The Athlete with the least Penalties will be placed first and declared the AJA Champion. In the event of equality for one of the first three places after round B of the second Competition, there will be a jump-off against the clock at a speed of 350 m per minute over eight obstacles from the courses of rounds A and B. The Athletes will be invited to inspect the jump-off course.

If two jump-offs are required, the jump-off for the third place shall precede the jump-off for the first place and the second place. If after the jump-off there is equality of Penalties and time for one of the first three places, Athletes concerned will be placed equal.

6. CSIV A – AJA Championships teams and individuals - Small Tour

The AJA association organizes, in parallel with the FEI European Championship, an AJA Championship teams and individuals under the CSIV A label reserved for Small Tour.

The Ambassador Tour tournaments qualify for this championship. An athlete can participate in the AJA Small Tour Championship if he has finished, without being eliminated, at least 3 Challenge Cups during the current year and the previous year.

The Championship comprises three Competitions, each taking place on a different day. The total Penalties incurred by the three best placed Athletes in the first Competition and in each round of the second Competition count towards the team placing and the total Penalties incurred in each of the first three Competitions count towards the individual placing:

- Day prior first competition : Training session
- 1st day: table C against the clock without jump-off
- 2nd day: team competition in 2 rounds
- 3rd day: rest
- 4th day: individual final in 2 rounds

1st competition (Teams and individuals)

Competition description: Table C

The Athletes and Horses declared as starters for the team and individual Championships are qualified to take part in this first Competition. The reserve (fifth) Athlete may take part in this Competition with one Horse with a view to qualifying for the Individual Final.

The Teams of 4 or 3 Athletes with a license from the same NF are selected by Team Manager.

Jump-off (if any)	no
Obstacles:	10-12
Obstacles height:	1.10m - no water jump
N° of horses per athlete	1
Max. number of Starters:	100
Total prize money:	In kind or cash
Prize giving ceremony:	First 12 placed
Starting order:	by draw

2nd competition (Teams Final & 2nd individual competition)

Type of Competition: Jumping competition with 2 identical rounds and jump-off.

Each athlete must participate with the same horse.

- First round: Table A against the clock
- Second round:
 - o Table A not against the clock
 - o Starting order of the teams: reverse order of penalties and time of the best 3 athletes in the 1st round
 - o Only 6 teams will go forward to the second round. In case of equality of penalties and time for the 6th place after the first round, these teams concerned will all go forward to the second round
 - o An athlete, not eliminated in the 1st round, but part of a team not qualified for the 2nd round, can pursue the championship as an individual.
- If a team is qualified to take part in the second round, an Athlete eliminated or retired in the first round may start in the second round.

Jump-off (if any):	Yes, for first, second and third place
Speed/Fixed time:	350 m/ min
Height of obstacles:	110 cm - no water-jump
Number of horses per athlete:	1 horse per athlete
Number of Starters:	max 12 teams
Total prize money:	3 teams are placed 4 blankets & 4 prizes of Honour by AJA for the winning team, 3x4 AJA medals 3X4 plaques by AJA, 3x4 prizes in kind or cash by organizer

Team Placing

The teams receive their placing by adding the Penalties incurred by the best three Athletes in each team in the first Competition and the Penalties incurred by the three best Athletes in each of the two rounds of the second Competition.

The team, which has obtained the least number of Penalties will be placed first and declared AJA Champion.

In the event of equality of Penalties between teams for first, second and/or third place, there will be a jump-off against the clock in which all team Athletes may take part, over six obstacles, which may be increased in height and/or spread at a speed of 350 m per minute.

The Score in this jump-off is obtained by adding the Penalties incurred by the three best Athletes in each team, but in the event of further equality of Penalties, the times of these three Athletes

in the jump-off added together will decide the winning team as well as those placed second or third.

The Score of this jump-off is only to determine the placing of the teams and will not count towards the final Scores of the individual Athletes.

If two jump-offs are required, the jump-off for the third place shall precede the jump-off for the first and the second place. If after the jump-off there is equality of Penalties and time for one of the first three places, the teams concerned will be placed equal.

Teams not qualified for the second round of the team Competition receive their placing by adding the Penalties incurred by the three best Athletes in each team in the first Competition and the Penalties incurred by the three best Athletes in the first round of the team Competition.

Jump-off:

- The Team Manager determines which member of his team will participate
- Any one of the team members may take part in the jump-off
- The jump-off takes place against the clock over a minimum of 6 obstacles
- In case of equality of penalties and time after the jump-off, the teams concerned will be placed equal first.
- Jump-off starting order: same as 2nd round

3rd competition (Individual Final)

Type of Competition: Small Tour, Competition over 2 different rounds without jump-off

Competition description:

- 1st round: Table A, against the clock
- There will be a short break between the 2 rounds, but with new course inspection.
- 2nd round:
 - o Table A, against the clock,
 - o Over a shorter course with a maximum of 10 obstacles
 - o 25% of athletes, but with a minimum of 16 Athletes return for the second round, based on their penalties and time in the first competition and the first round of the second competition.
- Placement will be acc.to aggregate penalties from both rounds and the first competition
- Starting Order :
 - o 1st round in the reverse order of the ranking of the first competition
 - o 2nd round in the reverse order of the intermediate ranking of the 1st round.
 - o Athletes retain their drawn order in case of equality of penalties and time.

Jump-off (if any)	no
Speed/Fixed time	350 m/mn
Height of obstacles:	110 cm - no water-jump
Number of horses per athlete	1
Number of Starters:	25 (incl. those ex aequo on the 25th place)
Total prize money:	prizes in kind or cash
	12 riders are placed
	1 blanket & 1 prize of honor AJA for the winner
	3 AJA medals
	6 plaques AJA
	12 prizes in kind or cash by OC

Individual Placing

The individual placing is determined by adding together for each Athlete the Penalties incurred in the first Competition, as well as the two rounds of the second Competition (disregarding the Penalties incurred in the jump-off if there is one) and the two rounds A and B of the third Competition. For those individuals and members of teams not qualified for the second round of the Team Final their Score in the second round qualifier counts instead of the second round of the Team Final.

The Athlete with the least Penalties will be placed first and declared the AJA champion. In the event of equality for one of the first three places after round B of the third Competition, there will be a jump-off against the clock at a speed of 350 m per minute over eight obstacles from the courses of rounds A and B. The Athletes will be invited to inspect the jump-off course.

If two jump-offs are required, the jump-off for the third place shall precede the jump-off for the first place and the second place. If after the jump-off there is equality of Penalties and time for one of the first three places, Athletes concerned will be placed equal.
